

# 6.3100: Dynamic System Modeling and Control Design

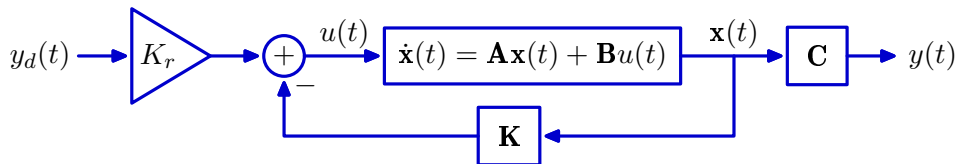
## State-Space Design

*November 06, 2024*

## Modern Control

### State-Space Approach

- Describe a system by its **states**.
- Describe dynamics of a system by **first-order** relations among states.
- Collect the states and relations in a single first-order **matrix** equation.



Plant: state matrix  $\mathbf{A}$ , input vector  $\mathbf{B}$ , and output vector  $\mathbf{C}$ :

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}u(t)$$

$$y(t) = \mathbf{C}\mathbf{x}(t)$$

**Feedback** is characterized by a feedback vector  $\mathbf{K}$  and input scaler  $K_r$ :

$$u(t) = K_r y_d(t) - \mathbf{K}\mathbf{x}(t)$$

Combine to obtain **closed-loop** characterization:

$$\dot{\mathbf{x}}(t) = \left( \mathbf{A} - \mathbf{B}\mathbf{K} \right) \mathbf{x}(t) + \mathbf{B}\mathbf{K}_r y_d(t) \equiv \mathbf{A}_c \mathbf{x}(t) + \mathbf{B}_c y_d(t)$$

## From State-Space to Transfer Function

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Find the transfer function representation from the state-space description.

Start with the state equation:

$$\dot{\mathbf{x}}(t) = \mathbf{A}_c \mathbf{x}(t) + \mathbf{B}_c u(t)$$

Consider the input  $u(t)$  and state  $\mathbf{x}(t)$  at a particular complex frequency  $s$ :

$$u(t) = U(s)e^{st} \text{ and } \mathbf{x}(t) = \mathbf{X}(s)e^{st}$$

Find  $H(s)$  at the same complex frequency.

$$s\mathbf{X}(s)e^{st} = \mathbf{A}_c \mathbf{X}(s)e^{st} + \mathbf{B}_c U(s)e^{st}$$

$$s\mathbf{X}(s) = \mathbf{A}_c \mathbf{X}(s) + \mathbf{B}_c U(s)$$

$$(s\mathbf{I} - \mathbf{A}_c)\mathbf{X}(s) = \mathbf{B}_c U(s)$$

$$\mathbf{X}(s) = (s\mathbf{I} - \mathbf{A}_c)^{-1} \mathbf{B}_c U(s)$$

$$Y(s) = \mathbf{C}_c \mathbf{X}(s) = \mathbf{C}_c (s\mathbf{I} - \mathbf{A}_c)^{-1} \mathbf{B}_c U(s)$$

$$H(s) = \frac{Y(s)}{U(s)} = \mathbf{C}_c (s\mathbf{I} - \mathbf{A}_c)^{-1} \mathbf{B}_c$$

## State-Space Analysis of Natural Frequencies

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Are there frequencies  $s$  for which large outputs result when input  $u(t)=0$ ?

$$H(s) = \frac{Y(s)}{X(s)} = \mathbf{C}_c(s\mathbf{I}-\mathbf{A})^{-1}\mathbf{B}_c = \mathbf{C}_c \frac{\text{adj}(s\mathbf{I}-\mathbf{A})}{|s\mathbf{I}-\mathbf{A}|} \mathbf{B}_c$$

If  $|s\mathbf{I}-\mathbf{A}| = 0$ ,  $H(s)$  is unbounded and therefore  $|Y(s)| \rightarrow \infty$ .

The natural frequencies are the solutions to the **characteristic equation**:

$$\left| s\mathbf{I}-\mathbf{A}_c \right| = 0$$

## Step Response

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Find the step response  $\mathbf{x}_s(t)$  of the following matrix system equation:

$$\dot{\mathbf{x}}(t) = \mathbf{P}\mathbf{x}(t) + \mathbf{Q}u(t)$$

Assume the initial value of the step response  $\mathbf{x}_s(0) = \mathbf{0}$ , and  $u(t)=1$  for  $t>0$ .

Homogeneous equation:  $\dot{\mathbf{x}}_h(t) = \mathbf{P}\mathbf{x}_h(t)$

$$\mathbf{x}_h(t) = e^{\mathbf{P}t}\mathbf{\Psi}$$

Particular solution:  $\mathbf{x}_p(t) = \mathbf{\Phi}$

$$\dot{\mathbf{x}}_p(t) = \mathbf{0} = \mathbf{P}\mathbf{\Phi} + \mathbf{Q}$$

$$\mathbf{\Phi} = -\mathbf{P}^{-1}\mathbf{Q} \quad (\text{provided that } \mathbf{P} \text{ is not singular})$$

Initial condition:  $\mathbf{x}(0) = \mathbf{\Psi} - \mathbf{P}^{-1}\mathbf{Q} = \mathbf{0}$

$$\mathbf{\Psi} = \mathbf{P}^{-1}\mathbf{Q}$$

Step response:

$$\begin{aligned}\mathbf{x}_s(t) &= (e^{\mathbf{P}t} - \mathbf{I})\mathbf{P}^{-1}\mathbf{Q} \\ &= \mathbf{P}^{-1}(e^{\mathbf{P}t} - \mathbf{I})\mathbf{Q}\end{aligned}$$

Exponential functions play important role in solving matrix diff eq's.

## Computing Matrix Exponentials

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A matrix exponential can always be found from its series expansion:

$$e^{\mathbf{P}} = \mathbf{I} + \mathbf{P} + \mathbf{P}^2/2! + \mathbf{P}^3/3! + \mathbf{P}^4/4! + \dots$$

To avoid computing infinite sums, we can diagonalize the matrix  $\mathbf{P}$ .

Start with the eigenvector/eigenvalue property:

$$\mathbf{v}_i \longrightarrow \boxed{\mathbf{P}} \longrightarrow \lambda_i \mathbf{v}_i$$

where  $\lambda_i$  is the  $i^{\text{th}}$  eigenvalue and  $\mathbf{v}_i$  is the  $i^{\text{th}}$  eigenvector (a column vector).

Assemble the eigenvectors into an eigenvector matrix:

$$\mathbf{V} = \left[ \mathbf{v}_1 \mid \mathbf{v}_2 \mid \mathbf{v}_3 \mid \dots \mid \mathbf{v}_n \right]$$

and the eigenvalues into an eigenvalue matrix:

$$\mathbf{\Lambda} = \begin{bmatrix} \lambda_1 & & \\ & \lambda_2 & \\ & & \dots \end{bmatrix}$$

If  $\mathbf{P}$  is full rank and if none of the eigenvalues are repeated

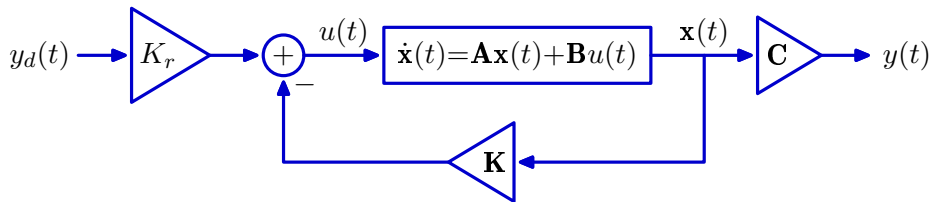
$$\mathbf{P} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^{-1}$$

$$e^{\mathbf{P}} = \mathbf{V}e^{\mathbf{\Lambda}}\mathbf{V}^{-1}$$

## Controller Design

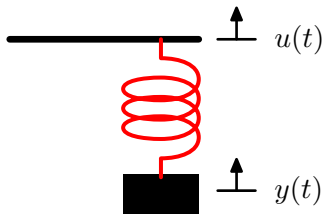
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Optimizing the gains  $\mathbf{K}$  and  $K_r$  of a state-space controller.



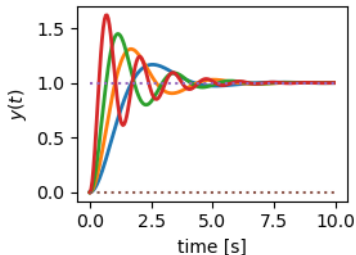
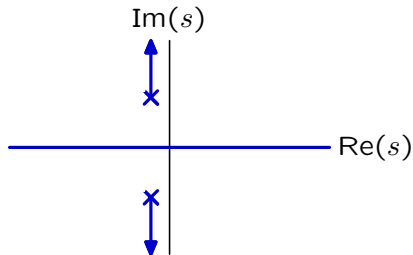
Last time we reviewed two examples of classical design.

## Root-Locus Analysis of Proportional Control



Consider the closed-loop poles  $s_1, s_2 = \frac{-b \pm \sqrt{b^2 - 4mk(1+K_p)}}{2m}$

when  $m = 1$ ,  $b = 1.4$ ,  $k = 2$ , and  $K_p$  increases from 0 to  $\infty$ .



As  $K_p \uparrow$ , frequency of ringing  $\uparrow$ , but peaks decay with same time constant.

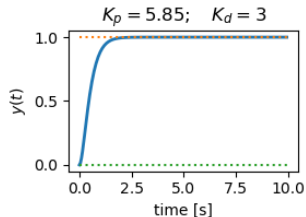
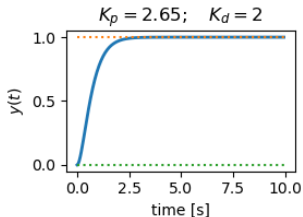
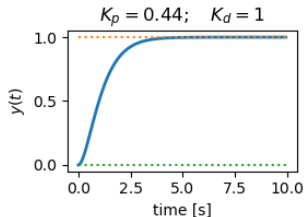
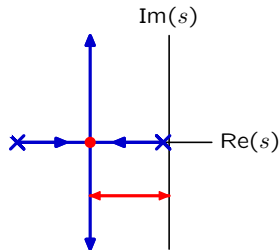
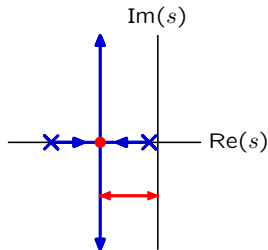
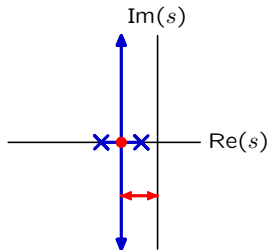


## Root-Locus Analysis of PD Control

Increasing  $K_d$  enables faster closed-loop poles (red dots) without overshoot.

$$s = \frac{-b - kK_d \pm \sqrt{(b + kK_d)^2 - 4mk(1 + K_p)}}{2m}$$

$m = 1$ ;  $b = 1.4$ ;  $k = 2$ ;  $K_d = 1, 2, 3$ ;  $K_p: 0 \rightarrow \infty$ .



## More Advanced Methods in Classical Control

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Derivative feedback is just one way to optimize a classical controller.

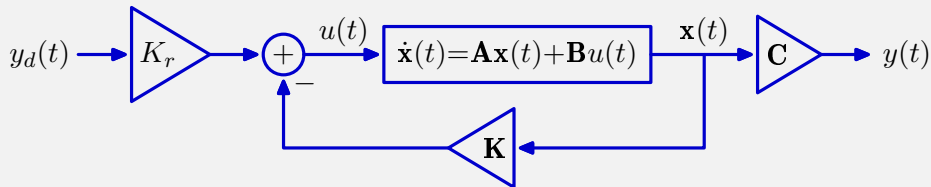
Other advanced classical methods include

- integral feedback for PID control,
- optimizing gain and phase margins,
- lead compensation, lag compensation, lead/lag compensation, and
- many other techniques.

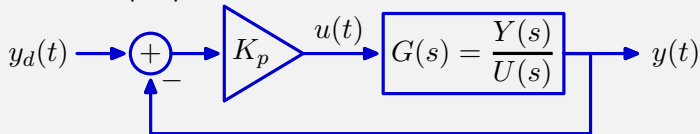
How well do these methods translate to state space?

## Check Yourself: Proportional Control in State Space

Choose  $\mathbf{K}$  and  $K_r$  so that the state-space controller:



is equivalent to a proportional controller:

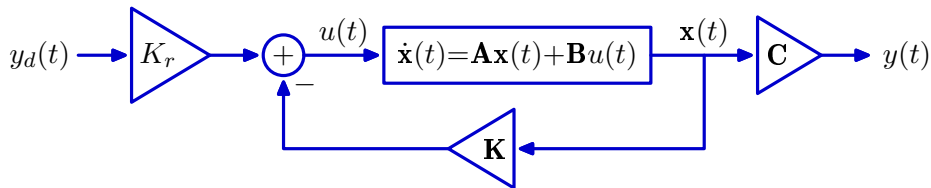


What  $\mathbf{K}$  and  $K_r$  implement a proportional controller?

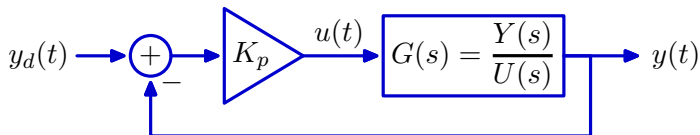
1.  $\mathbf{K} = K_r \mathbf{C}$  and  $K_r = K_p$
2.  $\mathbf{K} = \mathbf{C}\mathbf{B}$  and  $K_r = 1$
3.  $\mathbf{K} = \mathbf{C}$  and  $K_r = K_p$
4.  $\mathbf{K} = K_p \mathbf{C}$  and  $K_r = K_p$
5. none of the above

## Check Yourself: Proportional Control in State Space

Choose  $\mathbf{K}$  and  $K_r$  so that the state-space controller:



is equivalent to a proportional controller:



To be equivalent, the controllers must produce the same plant input  $u(t)$ :

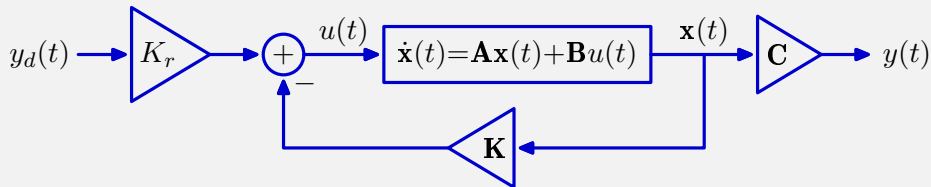
$$\begin{aligned}u(t) &= K_r y_d(t) - \mathbf{K} \mathbf{x}(t) = K_p (y_d(t) - y(t)) \\ &= K_p y_d(t) - K_p \mathbf{C} \mathbf{x}(t)\end{aligned}$$

$$K_r = K_p$$

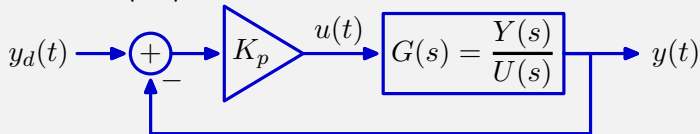
$$\mathbf{K} = K_p \mathbf{C}$$

## Check Yourself: Proportional Control in State Space

Choose  $\mathbf{K}$  and  $K_r$  so that the state-space controller:



is equivalent to a proportional controller:

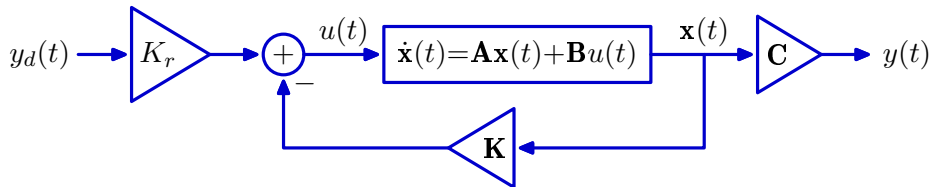


What  $\mathbf{K}$  and  $K_r$  implement a proportional controller? 4.

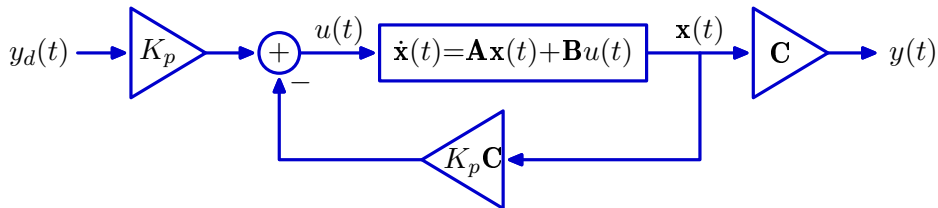
1.  $\mathbf{K} = K_r \mathbf{C}$  and  $K_r = K_p$
2.  $\mathbf{K} = \mathbf{C}\mathbf{B}$  and  $K_r = 1$
3.  $\mathbf{K} = \mathbf{C}$  and  $K_r = K_p$
4.  $\mathbf{K} = K_p \mathbf{C}$  and  $K_r = K_p$
5. none of the above

## Proportional Control with State-Space Model

We can implement **proportional control** with a state-space model



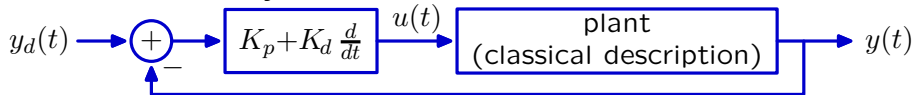
by setting  $\mathbf{K} = K_p \mathbf{C}$  and  $K_r = K_p$ :



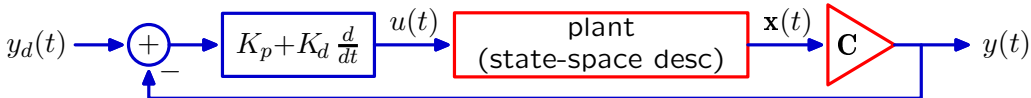
We can also implement **proportional plus derivative control** with a state-space model.

## Proportional Plus Derivative Control in State-Space

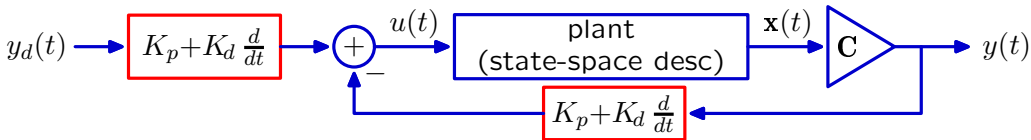
Start with a classical system with PD control:



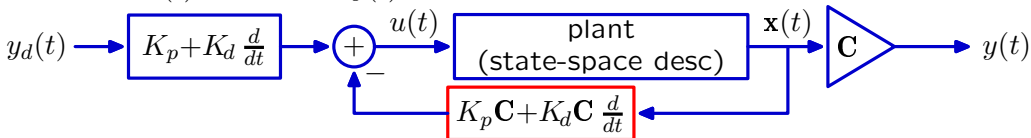
Replace classical description of plant with equiv. state-space description:



Distribute the PD controller over the inputs to the subtractor:



Feedback  $\mathbf{x}(t)$  instead of  $y(t)$ :



Result is a state-space controller with  $K_r = K_p + K_d \frac{d}{dt}$  and  $\mathbf{K} = K_p \mathbf{C} + K_d \mathbf{C} \frac{d}{dt}$ .

## More Advanced Methods in Classical Control

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Much of the design power of the more advanced methods results from their ability to **move poles and zeros** to locations that are more favorable for

- stability,
- disturbance rejection,
- noise immunity, etc.

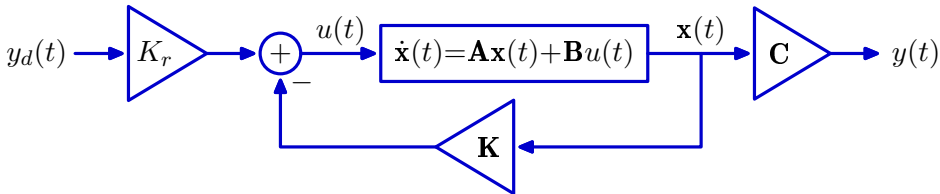
We can similarly optimize state-space controllers.

**And the state-space formulation is much more powerful!**



## Pole Placement

With the correct choice of gains  $\mathbf{K}$  and  $K_r$ , we can move the closed-loop poles of a state-space model **anywhere** in the complex plane.



The closed-loop poles of a state-space model are equal to the roots of its characteristic polynomial:

$$\left| s\mathbf{I} - (\mathbf{A} - \mathbf{B}\mathbf{K}) \right| = 0$$

**Fundamental theorem of algebra:** an  $n^{\text{th}}$  order polynomial has  $n$  roots.

**Factor theorem:** each root determines a first-order factor.

→ characteristic polynomial can be written as a product of first-order terms:

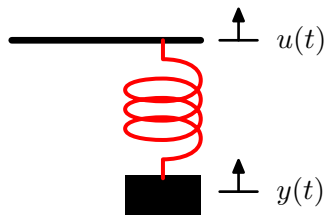
$$\left| s\mathbf{I} - (\mathbf{A} - \mathbf{B}\mathbf{K}) \right| = \prod_{i=1}^n (s - s_i) = 0$$

LHS:  $n^{\text{th}}$  order polynomial in  $s$  (pole locations)

RHS: same polynomial, but coeff's in terms of desired pole locations  $s_i$ .

## Example: Pole Placement for Mass-Spring-Dashpot

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Plant:

$$\underbrace{k(u(t)-y(t))}_F - \underbrace{b\dot{y}(t)}_{ma} = m\ddot{y}(t)$$

Rewrite this second-order differential equation as two **first-order** equations:

$$\underbrace{\frac{d}{dt} \begin{bmatrix} y(t) \\ \dot{y}(t) \end{bmatrix}}_{\dot{\mathbf{x}}(t)} = \underbrace{\begin{bmatrix} 0 & 1 \\ -k/m & -b/m \end{bmatrix}}_{\mathbf{A}} \underbrace{\begin{bmatrix} y(t) \\ \dot{y}(t) \end{bmatrix}}_{\mathbf{x}(t)} + \underbrace{\begin{bmatrix} 0 \\ k/m \end{bmatrix}}_{\mathbf{B}} u(t)$$

which can be expressed as a single matrix equation:

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}u(t)$$

## Example: Pole Placement for Mass-Spring-Dashpot

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For  $m = 1$ ,  $b = 1.4$ , and  $k = 2$ :

$$\mathbf{A} = \begin{bmatrix} 0 & 1 \\ -2 & -1.4 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 0 \\ 2 \end{bmatrix}$$

With  $\mathbf{K} = [k_1 \quad k_2]$ :

$$|s\mathbf{I} - (\mathbf{A} - \mathbf{BK})| = \left| \begin{bmatrix} s & -1 \\ 2+2k_1 & s+1.4+2k_2 \end{bmatrix} \right| = s^2 + (1.4+2k_2)s + (2+2k_1)$$

To place poles at  $s = -0.5$  and  $s = -1$ , set

$$s^2 + (1.4+2k_2)s + (2+2k_1) = (s+0.5)(s+1) = s^2 + 1.5s + 0.5$$

$\rightarrow k_1 = -0.75$  and  $k_2 = 0.05$ .

Alternatively, to place poles at  $s = -0.5$  and  $s = -0.6$ , set

$$s^2 + (1.4+2k_2)s + (2+2k_1) = (s+0.5)(s+0.6) = s^2 + 1.1s + 0.3$$

$\rightarrow k_1 = -0.85$  and  $k_2 = -0.15$ .

## Check Yourself

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Let  $\mathbf{A}$  represent the system matrix and  $\mathbf{B}$  represent the input matrix for a state-space control system, where these matrices are given by

$$\mathbf{A} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

Which  $\mathbf{K}$  vector will produce closed-loop poles at 0 and  $-2$ ?

1.  $\mathbf{K} = [1 \ 2]$
2.  $\mathbf{K} = [3 \ 4]$
3.  $\mathbf{K} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$
4.  $\mathbf{K} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$
5. none of the above

## Check Yourself

---

$$\mathbf{A} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

Find  $\mathbf{K}$  so that the closed-loop poles are at 0 and  $-2$ .

$$\begin{aligned} |s\mathbf{I} - (\mathbf{A} - \mathbf{BK})| &= \left| \begin{bmatrix} s-1 & -1 \\ k_1 & s+k_2-1 \end{bmatrix} \right| = (s-1)(s+k_2-1) + k_1 \\ &= s^2 + (k_2-2)s + k_1 - k_2 + 1 \\ &= s(s+2) = s^2 + 2s \end{aligned}$$

$$k_2 - 2 = 2$$

$$k_1 - k_2 + 1 = 0$$

Solving, we find  $k_2 = 4$  and  $k_1 = 3$ .

## Check Yourself

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Let  $\mathbf{A}$  represent the system matrix and  $\mathbf{B}$  represent the input matrix for a state-space control system, where these matrices are given by

$$\mathbf{A} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

Which  $\mathbf{K}$  vector will produce closed-loop poles at 0 and  $-2$ ? **2.**

1.  $\mathbf{K} = [1 \ 2]$
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4.  $\mathbf{K} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$
5. none of the above

## Pole Placement

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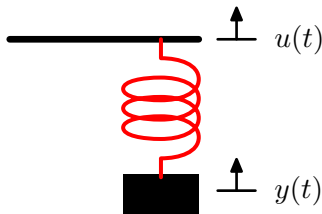
With full-state feedback, the gains  $\mathbf{K}$  can be adjusted to produce **ANY** set of  $n$  closed-loop poles! → **much more powerful than classical methods!**

The design problem shifts ...

- from finding gains to optimize pole locations (classical view)
- to finding pole locations to optimize performance (modern view).

## Example: Optimizing Performance

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Plant:

$$\underbrace{k(u(t)-y(t))}_{F} - \underbrace{b\dot{y}(t)}_{ma} = m\ddot{y}(t)$$

Express differential equation as a first-order matrix differential equation:

$$\underbrace{\frac{d}{dt} \begin{bmatrix} y(t) \\ \dot{y}(t) \end{bmatrix}}_{\dot{\mathbf{x}}(t)} = \underbrace{\begin{bmatrix} 0 & 1 \\ -k/m & -b/m \end{bmatrix}}_{\mathbf{A}} \underbrace{\begin{bmatrix} y(t) \\ \dot{y}(t) \end{bmatrix}}_{\mathbf{x}(t)} + \underbrace{\begin{bmatrix} 0 \\ k/m \end{bmatrix}}_{\mathbf{B}} u(t)$$

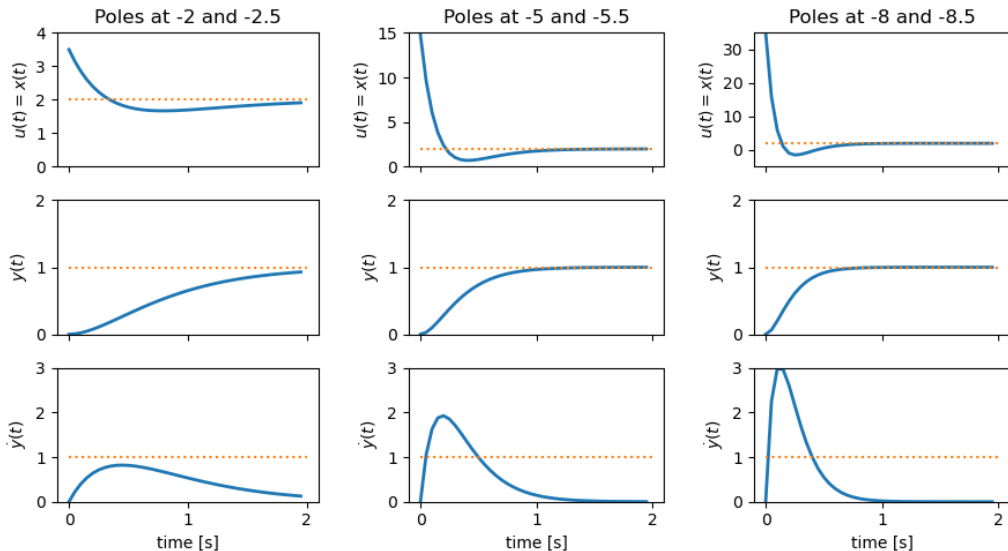
Decide where to put the two closed-loop poles  $s_i$ :

$$|s\mathbf{I} - (\mathbf{A} - \mathbf{B}\mathbf{K})| = \prod_{i=1}^n (s - s_i) = 0$$



## Example: Optimizing Performance

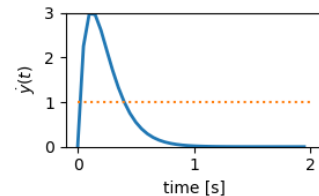
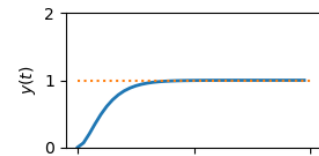
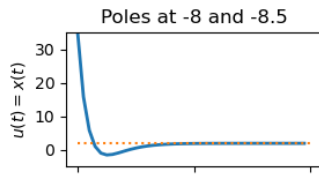
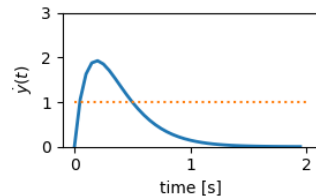
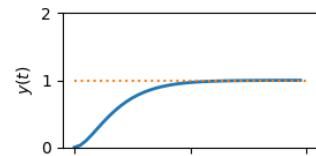
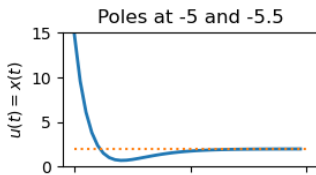
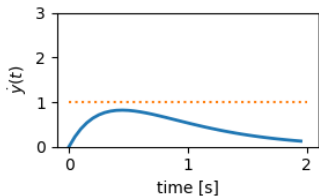
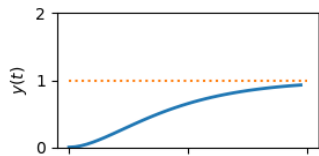
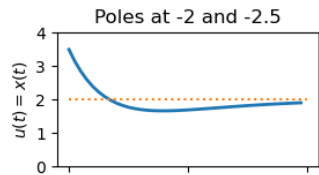
We can place the poles anywhere – which places are best?



Which pole pair is better: left, center, or right column?

## Example: Optimizing Performance

We can place the poles anywhere – which places are best?

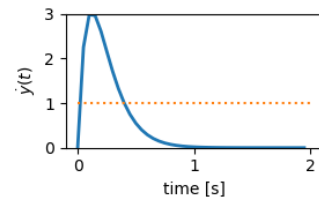
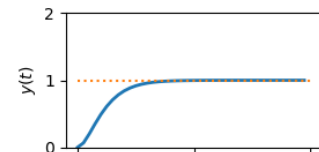
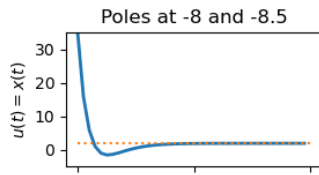
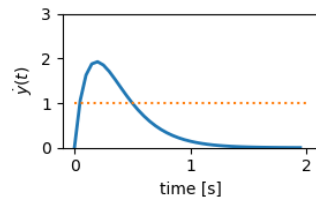
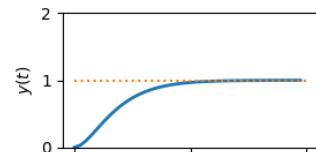
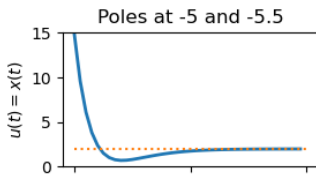
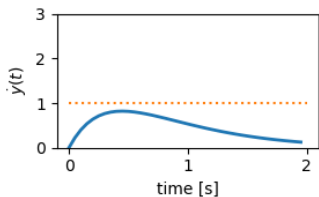
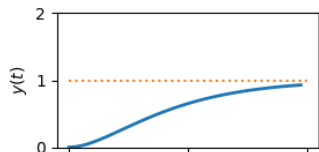
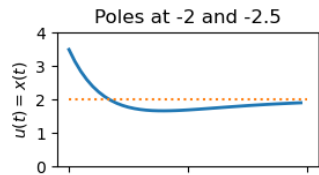


Which pole pair is better: left, center, or right column?

**Warning: This is a trick question.**

## Example: Optimizing Performance

We can place the poles anywhere – which places are best?

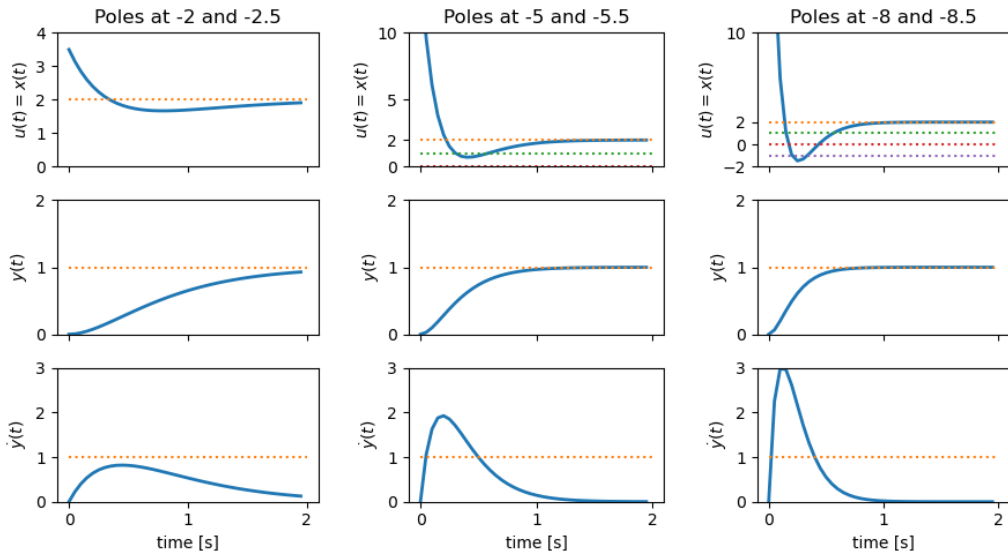


Large negative poles → fast response. ✓

Large negative poles → large initial input  $x(t)$ . ✗

## Example: Optimizing Performance

We can place the poles anywhere – which places are best?

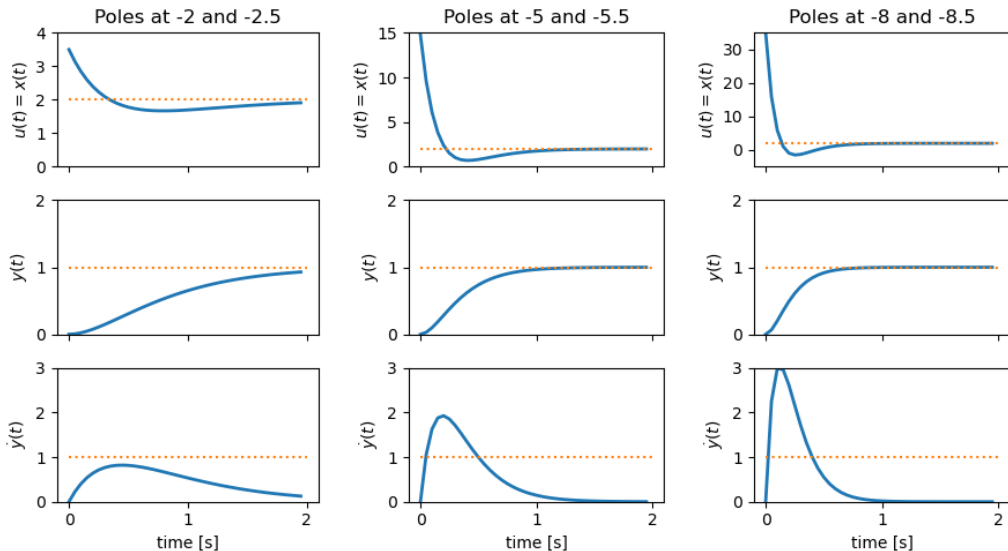


Large negative poles  $\rightarrow$  large initial input  $x(t)$ .  $\times$

Large negative poles  $\rightarrow$  large undershoot.  $\times$

## Example: Optimizing Performance

We can place the poles anywhere – which places are best?

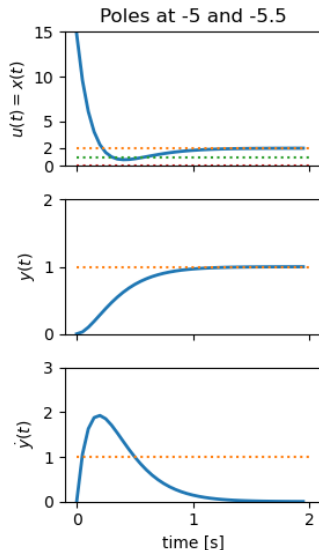
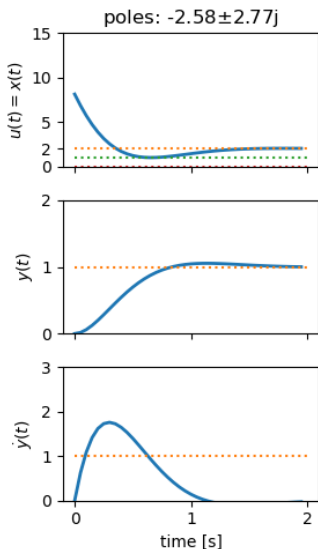


Both large initial input  $x(0)$  and large undershoot are problematic.

Is this the best possible tradeoff? Are there better locations for the poles?

## Example: Optimizing Performance

Complex poles can reduce initial displacement without sacrificing speed.



How can we systematically find good pole locations?

## Example: Optimizing Performance

---

How do we find the “best” pole locations?

Which is better: a small input or a fast response?

– **comparing apples to oranges!**

## Comparing Apples to Oranges

---

Find best way to go from 77 Mass Ave to Lexington Green (12 miles)?<sup>1</sup>



walk

BLUEbikes

bike



subway/bus

Uber

auto

<sup>1</sup>adapted from Brian Douglas (MATLAB) and Christopher Lum (U Washington).



## Comparing Apples to Oranges

---

Find best way to go from 77 Mass Ave to Lexington Green (12 miles)?

- How much does it cost?
- How long does it take?



walk

\$0.00

3h 50m

BLUEbikes

bike

\$10.00

1h 4m



subway/bus

\$2.40

1h 2m

Uber

auto

\$38.33



46m

## Comparing Apples to Oranges

---

Find best way to go from 77 Mass Ave to Lexington Green (12 miles)?

- How much does it cost?
- How long does it take?

	mode	dollars	time
	walk	\$0.00	3h 50m
BLUEbikes	bike	\$10.00	1h 4m
	subway/bus	\$2.40	1h 2m
Uber	auto	\$38.33	46m

What would you optimize?



- dollars
- time
- something else?

## Cost Functions

---

More generally, we can define a **cost function** to assign a real-valued penalty to all possible scenarios.

- cost: 1 point per dollar + 1/10 point per minute

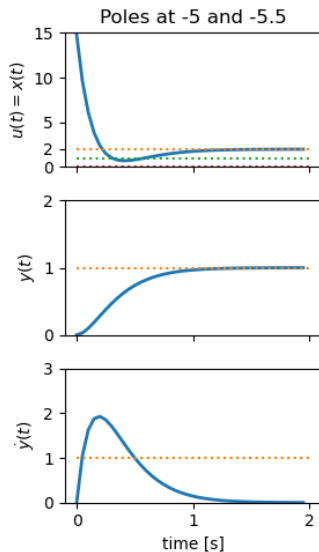
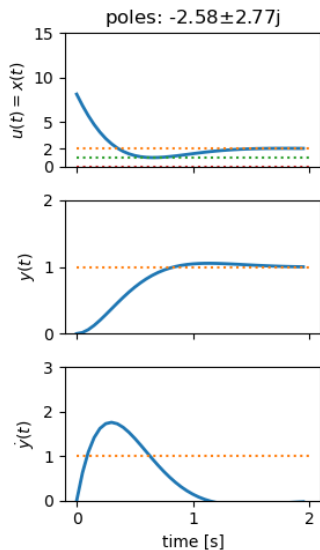
	mode	dollars	time	cost
	walk	\$0.00	3h 50m	23
BLUEbikes	bike	\$10.00	1h 4m	16.4
	subway/bus	\$2.40	1h 2m	8.6
Uber	auto	\$38.33	46m	42.93

What would you optimize?

- dollars
- time
- something else?

## Cost Functions for the Mass-Spring-Dashpot

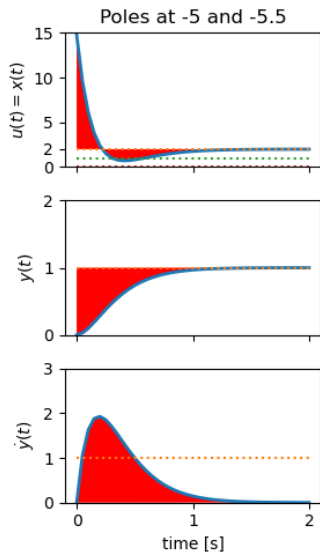
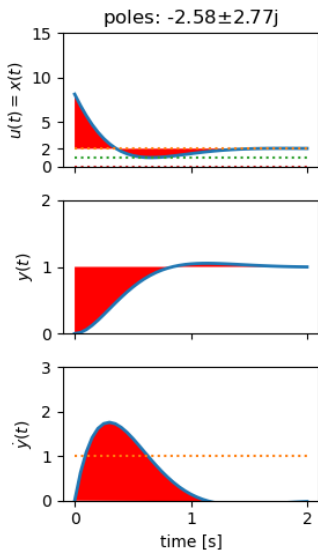
We could assign costs based on  $x(t)$  or peak value of  $y(t)$ .



A better cost function might consider entire time functions ( $x(t)$  and  $y(t)$ ).

# Cost Functions for the Mass-Spring-Dashpot

Mean squares: integrate squared errors:  $\int (\text{desired} - \text{measured})^2 dt$ .



Squaring penalizes both positive and negative errors, and it's mathematically tractable.

## Quadratic Cost Functions

---

Define a cost function  $J$  that depends on the integral of the squares of the elements of  $\mathbf{x}(t)$  and  $\mathbf{u}(t)$ :

$$J = \int_0^{\infty} \left( \mathbf{x}^T(t) \mathbf{Q} \mathbf{x}(t) + \mathbf{u}^T(t) \mathbf{R} \mathbf{u}(t) \right) dt$$

where  $\mathbf{Q}$  and  $\mathbf{R}$  are matrix constants that we can choose so as to weight errors in each component of  $\mathbf{x}(t)$  and  $\mathbf{u}(t)$  differently.

The goal will be to find the gain matrices  $\mathbf{K}$  and  $K_r$  to minimize  $J$ .

## Check Yourself

Consider the cost function

$$J = \int_0^{\infty} \left( \mathbf{x}^T(t) \mathbf{Q} \mathbf{x}(t) + \mathbf{u}^T(t) \mathbf{R} \mathbf{u}(t) \right) dt$$

when  $\mathbf{x}(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix}$  and  $\mathbf{u}(t)$  is a scalar. Find  $\mathbf{Q}$  and  $\mathbf{R}$  so that

- $\int_0^{\infty} x_1^2(t) dt$  is weighted **twice** as much as  $\int_0^{\infty} u^2(t) dt$ , and
- $\int_0^{\infty} x_2^2(t) dt$  is weighted **three times** as much as  $\int_0^{\infty} u^2(t) dt$ .

Which (if any) of the following satisfy these weights?

1.  $\mathbf{Q} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ ,  $\mathbf{R} = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$       2.  $\mathbf{Q} = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$ ,  $\mathbf{R} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

3.  $\mathbf{Q} = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$ ,  $\mathbf{R} = [1]$       4.  $\mathbf{Q} = \begin{bmatrix} \sqrt{2} & 0 \\ 0 & \sqrt{3} \end{bmatrix}$ ,  $\mathbf{R} = [1]$

5. none of the above

## Check Yourself

---

Substitute

$$\mathbf{Q} = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} \text{ and } \mathbf{R} = [1]$$

into the cost function:

$$\begin{aligned} J &= \int_0^{\infty} \left( \mathbf{x}^T(t) \mathbf{Q} \mathbf{x}(t) + \mathbf{u}^T(t) \mathbf{R} \mathbf{u}(t) \right) dt \\ &= \int_0^{\infty} \left( \begin{bmatrix} x_1(t) & x_2(t) \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} x_1(t) \\ y(t) \end{bmatrix} + u(t) 1 u(t) \right) dt \\ &= \int_0^{\infty} \left( 2x_1^2(t) + 3x_2^2(t) + u^2(t) \right) dt \\ &= 2 \int_0^{\infty} x_1^2(t) dt + 3 \int_0^{\infty} x_2^2(t) dt + \int_0^{\infty} u^2(t) dt \end{aligned}$$



## Check Yourself

Consider the cost function

$$J = \int_0^{\infty} \left( \mathbf{x}^T(t) \mathbf{Q} \mathbf{x}(t) + \mathbf{u}^T(t) \mathbf{R} \mathbf{u}(t) \right) dt$$

when  $\mathbf{x}(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \end{bmatrix}$  and  $\mathbf{u}(t)$  is a scalar. Find  $\mathbf{Q}$  and  $\mathbf{R}$  so that

- $\int_0^{\infty} x_1^2(t) dt$  is weighted **twice** as much as  $\int_0^{\infty} u^2(t) dt$ , and
- $\int_0^{\infty} x_2^2(t) dt$  is weighted **three times** as much as  $\int_0^{\infty} u^2(t) dt$ .

Which (if any) of the following satisfy these weights? **3.**

1.  $\mathbf{Q} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ ,  $\mathbf{R} = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$       2.  $\mathbf{Q} = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$ ,  $\mathbf{R} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

3.  $\mathbf{Q} = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$ ,  $\mathbf{R} = [1]$       4.  $\mathbf{Q} = \begin{bmatrix} \sqrt{2} & 0 \\ 0 & \sqrt{3} \end{bmatrix}$ ,  $\mathbf{R} = [1]$

5. none of the above

## Linear Quadratic Regulator (LQR<sup>1</sup>)

---

We want to find the gain matrix  $\mathbf{K}$  that minimizes the cost function

$$J = \int_0^{\infty} \left( \mathbf{x}^T(t) \mathbf{Q} \mathbf{x}(t) + \mathbf{u}^T(t) \mathbf{R} \mathbf{u}(t) \right) dt$$

where  $\mathbf{u}(t)$  and  $\mathbf{x}(t)$  are related

- by the state transition equation:  $\dot{\mathbf{x}}(t) = \mathbf{A} \mathbf{x}(t) + \mathbf{B} \mathbf{u}(t)$  and
- by the feedback constraint (for homogeneous case):  $\mathbf{u}(t) = -\mathbf{K} \mathbf{x}(t)$ .

The “optimal”  $\mathbf{K}$  can be shown to be given by

$$\mathbf{K} = \mathbf{R}^{-1} \mathbf{B}^T \mathbf{S}$$

where  $\mathbf{S}$  is the symmetric  $n \times n$  solution to the **algebraic Riccati equation**:

$$\mathbf{A}^T \mathbf{S} + \mathbf{S} \mathbf{A} - \mathbf{S} \mathbf{B} \mathbf{R}^{-1} \mathbf{B}^T \mathbf{S} + \mathbf{Q} = \mathbf{0}$$

---

<sup>1</sup> quadratic regulation of a linear system

## Algebraic Riccati Equation

---

$$\text{Let } \mathbf{A} = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}, \quad \mathbf{B} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad \mathbf{Q} = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}, \quad \text{and } \mathbf{R} = [1].$$

Find the matrix  $\mathbf{S}$  that satisfies the **algebraic Riccati equation**:

$$\mathbf{A}^T \mathbf{S} + \mathbf{S} \mathbf{A} - \mathbf{S} \mathbf{B} \mathbf{R}^{-1} \mathbf{B}^T \mathbf{S} + \mathbf{Q} = \mathbf{0}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} + \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} - \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} [1] [1 \ 1] \begin{bmatrix} a & b \\ b & c \end{bmatrix} + \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} a & b \\ 2b & 2c \end{bmatrix} + \begin{bmatrix} a & 2b \\ b & 2c \end{bmatrix} - \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} + \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} a & b \\ 2b & 2c \end{bmatrix} + \begin{bmatrix} a & 2b \\ b & 2c \end{bmatrix} - \begin{bmatrix} (a+b)^2 & (a+b)(b+c) \\ (a+b)(b+c) & (b+c)^2 \end{bmatrix} + \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} (a+b)^2 & (a+b)(b+c) \\ (a+b)(b+c) & (b+c)^2 \end{bmatrix} = \begin{bmatrix} 2a+2 & 3b \\ 3b & 4c+3 \end{bmatrix}$$

These equations are nonlinear, so there are multiple solutions (4 here):

$$\mathbf{S} = \begin{bmatrix} 40.293 & -49.381 \\ -49.381 & 65.682 \end{bmatrix} \text{ or } \begin{bmatrix} 8.569 & -4.194 \\ -4.194 & 1.318 \end{bmatrix} \text{ or } \begin{bmatrix} -0.059 & 1.431 \\ 1.431 & 1.699 \end{bmatrix} \text{ or } \begin{bmatrix} -0.782 & 0.122 \\ 0.122 & -0.674 \end{bmatrix}.$$

## Algebraic Riccati Equation

---

Let  $\mathbf{A} = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$ ,  $\mathbf{B} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ ,  $\mathbf{Q} = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$ , and  $\mathbf{R} = [1]$ .

Then the algebraic Riccati equation:

$$\mathbf{A}^T \mathbf{S} + \mathbf{S} \mathbf{A} - \mathbf{S} \mathbf{B} \mathbf{R}^{-1} \mathbf{B}^T \mathbf{S} + \mathbf{Q} = \mathbf{0}$$

has four possible solutions (row 1 below).

Each possible solution  $\mathbf{S}$  corresponds to a different gain matrix  $\mathbf{K}$  (row 2):

$$\mathbf{K} = \mathbf{R}^{-1} \mathbf{B}^T \mathbf{S}$$

Each gain matrix  $\mathbf{K}$  generates a different set of eigenvalues (row 3 below).

	solution 1	solution 2	solution 3	solution 4
$\mathbf{S}$ :	$\begin{bmatrix} 40.293 & -49.381 \\ -49.381 & 65.682 \end{bmatrix}$	$\begin{bmatrix} 8.569 & -4.194 \\ -4.194 & 1.318 \end{bmatrix}$	$\begin{bmatrix} -0.059 & 1.431 \\ 1.431 & 1.699 \end{bmatrix}$	$\begin{bmatrix} -0.782 & 0.122 \\ 0.122 & -0.674 \end{bmatrix}$
gain $\mathbf{K}$ :	$[-9.088 \quad 16.301]$	$[4.375 \quad -2.876]$	$[1.372 \quad 3.130]$	$[-0.660 \quad -0.552]$
poles $s_1, s_2$ :	$(-1.357, -2.856)$	$(-1.356, 2.857)$	$(1.356, -2.857)$	$(1.356, 2.856)$

Which (if any) of these solutions should we select?

## LQR Solution

---

Fortunately there are efficient algorithms for solving the LQR problem.

Given the state-space matrices  $\mathbf{A}$  and  $\mathbf{B}$  and the LQR weights  $\mathbf{Q}$  and  $\mathbf{R}$ , the following Python code

```
> from control import lqr  
> K,S,E = lqr(A,B,Q,R)
```

and MATLAB code

```
> K,S,E = lqr(A,B,Q,R);
```

finds the optimal solutions and returns

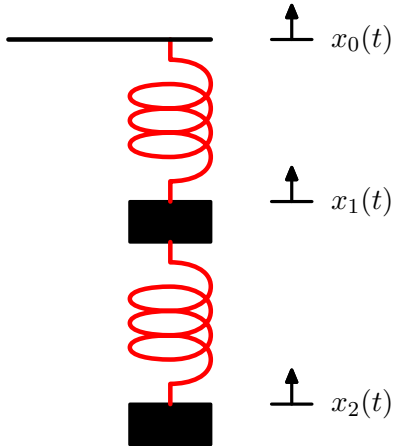
- $K$ : state feedback gains,
- $S$ : solution to the algebraic Riccati equation, and
- $E$ : eigenvalues of the resulting closed loop system.

## Example: Two-Spring System

---

The **plant** consists of two springs and two masses.

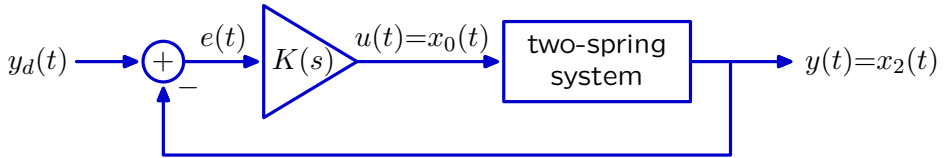
The goal is to move the input  $u(t) = x_0(t)$  so as to move the bottom mass to a desired location  $x_2(t) = y_d(t)$ .



## Classical Control

---

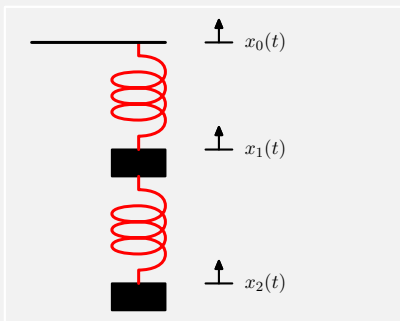
A classical controller for this problem has the following form.



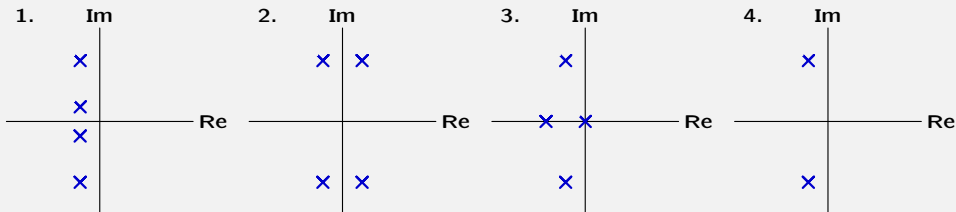
To solve this classical control problem, we must

- find the equations of motion for the plant (the two-spring system) and
- express those equations in terms of a transfer function.

## Check Yourself



Which plot (if any) shows the poles of the two-spring system?

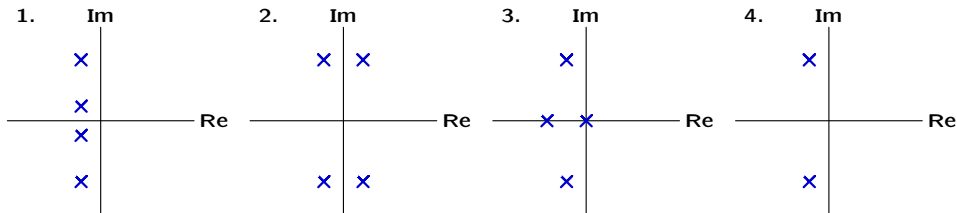




## Check Yourself

---

Which plot (if any) shows the poles of the two-spring system?

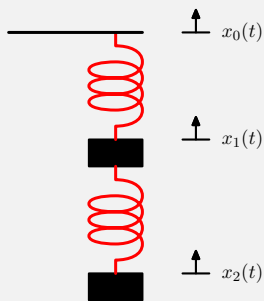


All of the elements in the two-spring system are passive – they cannot create energy. Therefore none of the poles can be in the right half-plane. Therefore the answer cannot be 2. Intrinsic losses also prevent solution 3.

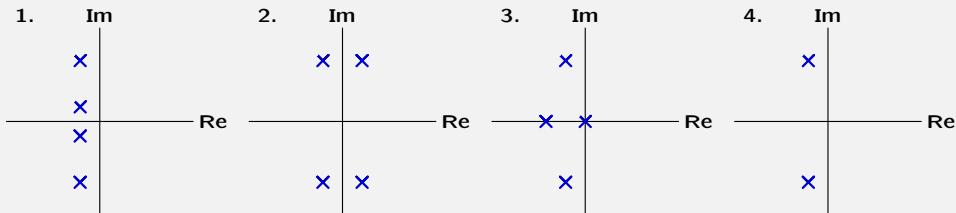
There are 4 poles. The force exerted by a spring is determined by the displacements of its endpoints. The force on a mass is proportional to acceleration, which is the second derivative of displacement and therefore scales as  $s^2$  in frequency. Since there are two masses, the number of characteristic equation will be quartic in  $s$ .

Thus the answer is 1.

## Check Yourself



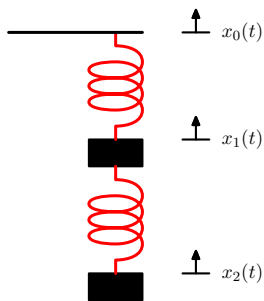
Which plot (if any) shows the poles of the two-spring system? 1



## Two-Spring System

---

Equations of motion.



$$f_{m1} = m\ddot{x}_1(t) = k(x_0(t) - x_1(t)) - k(x_1(t) - x_2(t)) - b\dot{x}_1(t) - mg$$

$$f_{m2} = m\ddot{x}_2(t) = k(x_1(t) - x_2(t)) - b\dot{x}_2(t) - mg$$

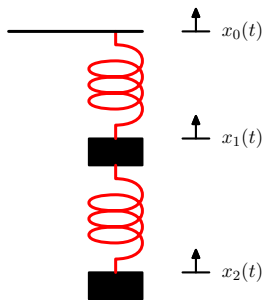
mass  $m = 1$ , stiffness  $k = 2$ , damping  $b = 1.4$ .

Positions  $x_1(t)$  and  $x_2(t)$  result from two separable inputs: gravity  $mg$ , which generates constant offsets, and  $x_0(t)$ , which determines the dynamics.

## Two-Spring System

---

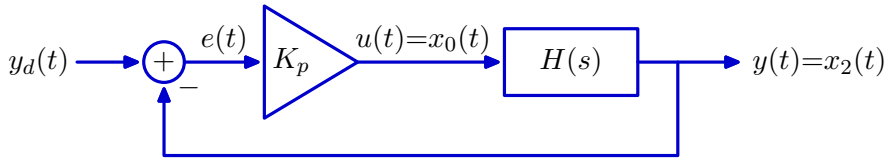
Transfer function.



$$H(s) = \frac{X_2(s)}{X_0(s)} = \frac{k^2}{(s^2m + sb + 2k)(s^2m + sb + k) - k^2}$$

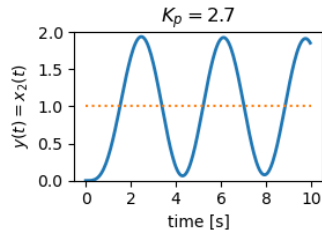
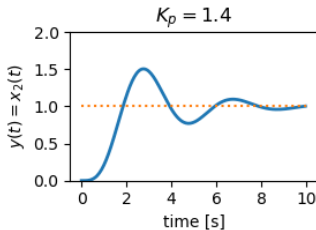
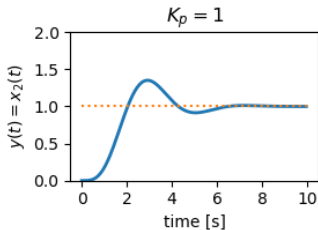
# Classical Control

A proportional controller has the following form.



The feedback system is stable for only a small range of gains:  $K_p < 2.7$

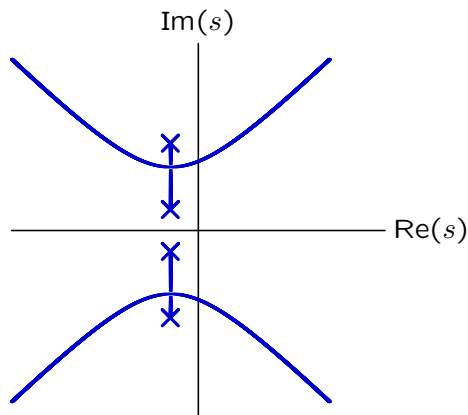
Step responses:



Slow convergence and large oscillatory overshoots.  
Why such poor behavior?

## Classical Control

Root Locus: As  $K_p$  increases, the lower and higher frequency poles converge with no change in damping, then split and approach asymptotic trajectories at angles of  $\pm\pi/4$  and  $\pm 3\pi/4$ . Unstable when poles enter right half-plane.

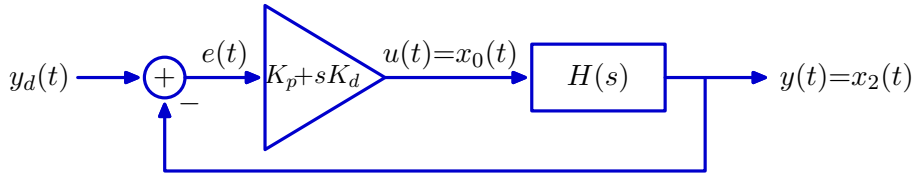


Good explanation of what happened.

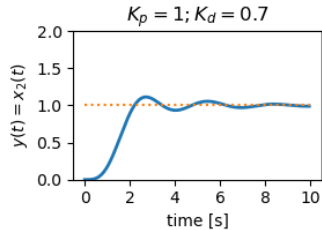
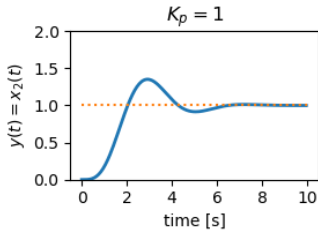
**Try proportional plus derivative control.**

# Classical Control

Proportional plus derivative performance is only slightly better.



Step responses:

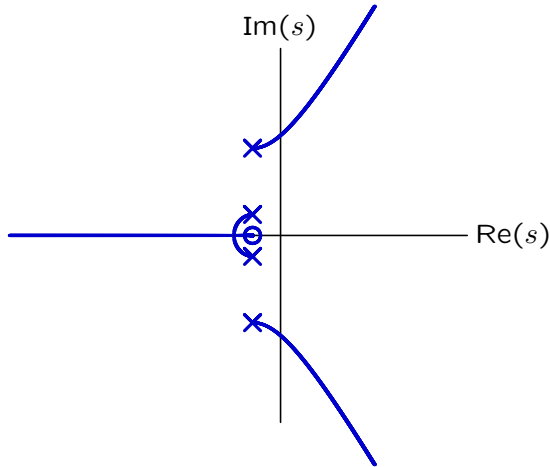


Somewhat smaller overshoot, but still slow convergence.

## Classical Control

---

Root Locus: Increase  $K_p$  while holding  $K_d = K_p/0.7$ . Derivative term adds a zero and changes the asymptotic behavior, but closed-loop system still goes unstable.



Good explanation of what happened.

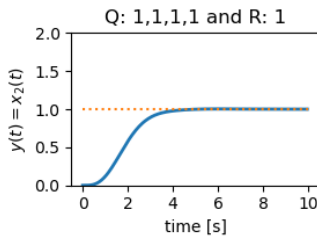
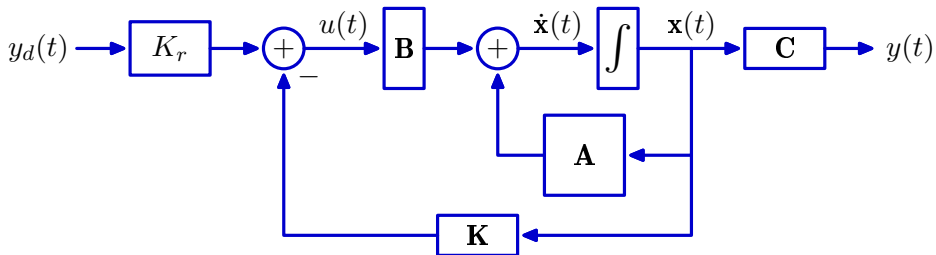
**But how do we make it faster?**



## State-Space Control

Try state-space control.

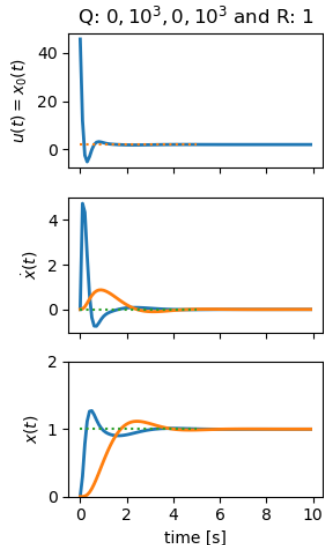
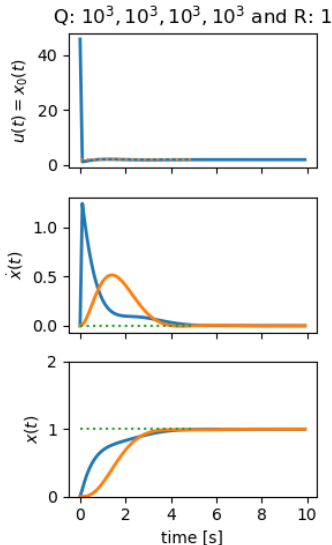
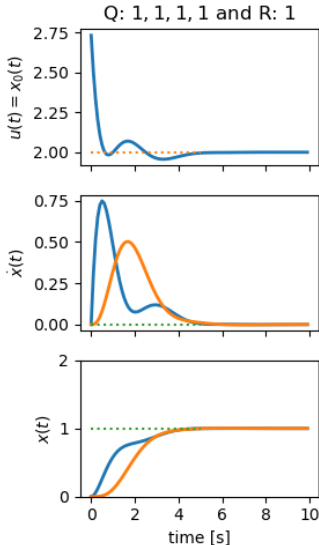
Start with flat parameters  $\mathbf{Q} = \text{diag}([1, 1, 1, 1])$  and  $\mathbf{R} = [[1]]$ .



Convergence is slow but **monotonic**. Can we make it faster?

# State-Space Control

Try different values of  $\mathbf{Q}$  and  $\mathbf{R}$ .

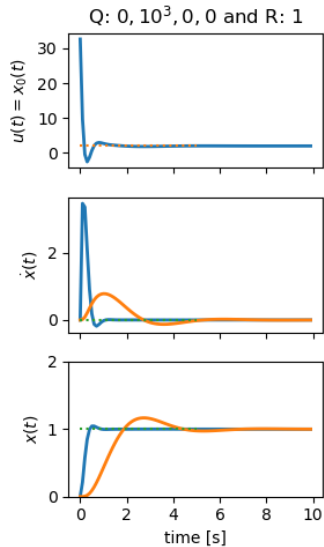
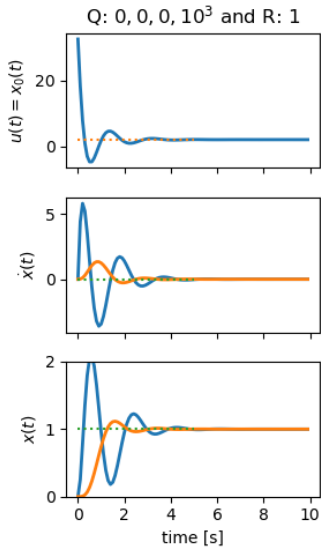
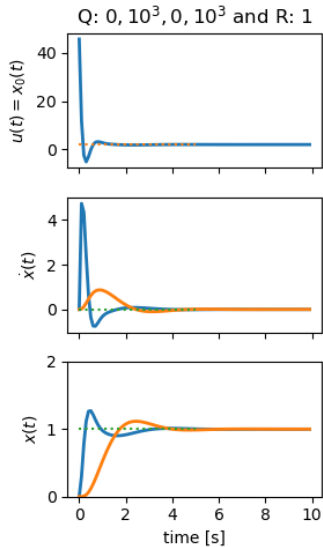


Increasing all values of  $\mathbf{Q}$  doesn't have a big effect.

Setting  $\mathbf{Q}$  to zero for velocity terms increases speed and overshoot.

# State-Space Control

Try different values of  $\mathbf{Q}$  and  $\mathbf{R}$ .



Reducing  $x_1$  cost causes large change in  $x_1$  and faster convergence of  $x_2$ .  
Reducing  $x_2$  cost speeds  $x_1$  with little effect on  $x_2$ .

## Summary

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State-Space controllers offer design advantages over classical controllers.

With full-state feedback, the gains  $\mathbf{K}$  can be adjusted to produce ANY set of  $n$  closed-loop poles! → **much more powerful than classical methods!**

The design problem shifts ...

- from finding gains to optimize pole locations (classical view)
- to finding pole locations to optimize performance (modern view).

The LQR algorithm provides intuitive control of the relative importance of errors in each state and the amount of effort exerted on the plant.