

# 6.3100: Dynamic System Modeling and Control Design

## State-Space and Observer-Based Control

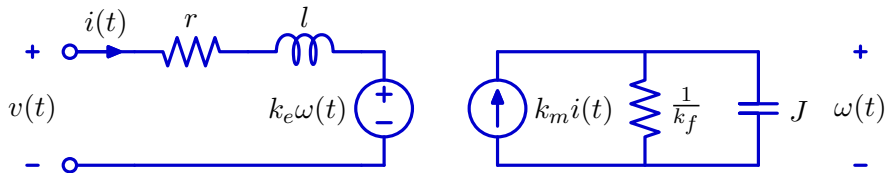
*May 1, 2024*

## Motor Speed Control

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Last time: control two-spring system using state-space/observer methods.  
Today: apply same approach to control the speed of a motor.

Model of the plant:



The voltage  $v(t)$  represents the electrical input to the motor.

It excites a current  $i(t)$ , which generates a torque  $k_m i(t)$  that tends to rotate the motor shaft.

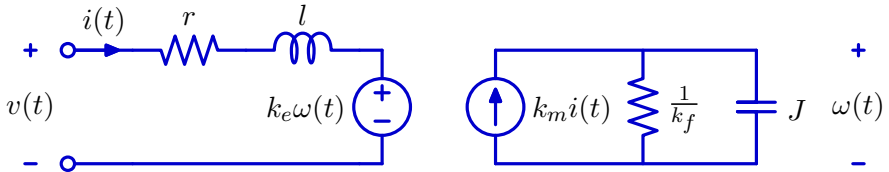
The torque is resisted by the moment of inertia  $J$  and by friction ( $k_f$ ).

As the motor spins, it generates a back emf ( $k_e\omega(t)$ ) that tends to reduce the electrical current  $i(t)$  drawn by the motor.

# Motor Speed Control: State-Space Model

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Mathematical description of the model:



Electrical port:

$$v(t) = ri(t) + l\frac{di(t)}{dt} + k_e\omega(t)$$

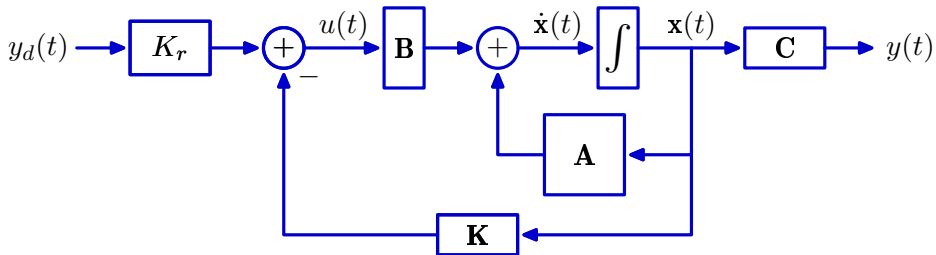
Mechanical port:

$$k_m i(t) = k_f\omega(t) + J\frac{d\omega(t)}{dt}$$

Determine a state-space description of this system.

## State-Space Controller

A state-space controller can then be expressed as follows.



Find  $\mathbf{K}$  with **pole placement**:

$$K = \text{place}(A, B, [\text{pole1}, \text{pole2}])$$

or **LQR**:

$$K = \text{lqr}(A, B, Q, R) \text{ where } Q = \text{diag}([\text{penalty1}, \text{penalty2}]) \text{ and } R = 1$$

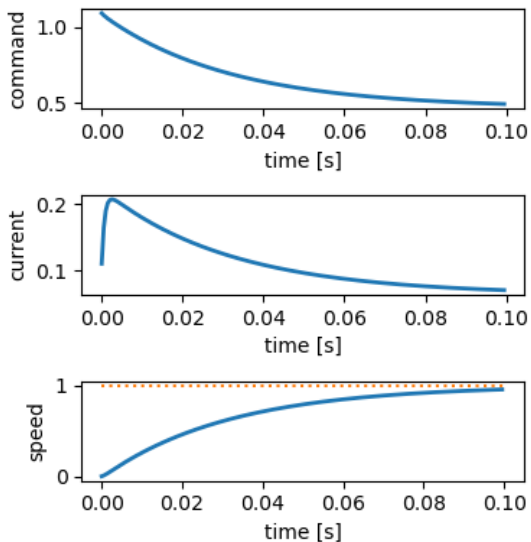
Then

$$K_r = -1 / (C * \text{inv}(A - B * K) * B)$$

## Choosing the Feedback Matrix K

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Try LQR with  $Q = \text{diag}([1,1])$  and  $R = 1$ .

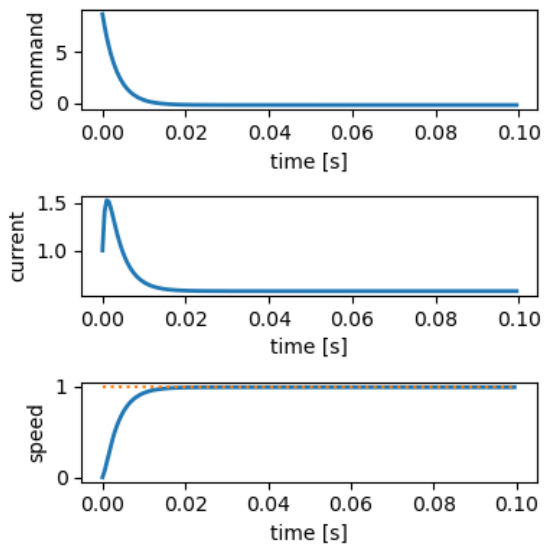


How could we improve the response time for changes in speed?

## Choosing the Feedback Matrix K

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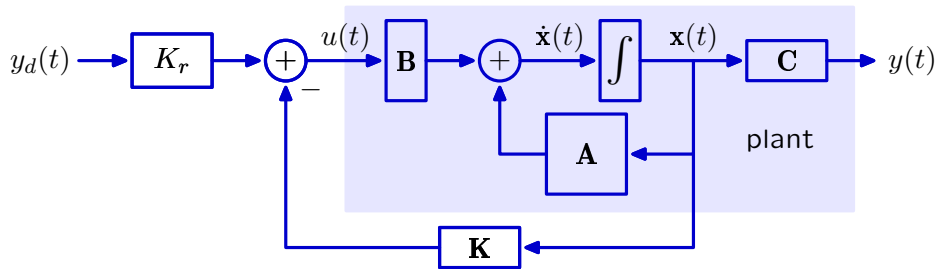
Try increasing the penalty on speed:  $Q = \text{diag}([1,100])$  and  $R = 1$ .



Definitely faster! Any drawbacks?

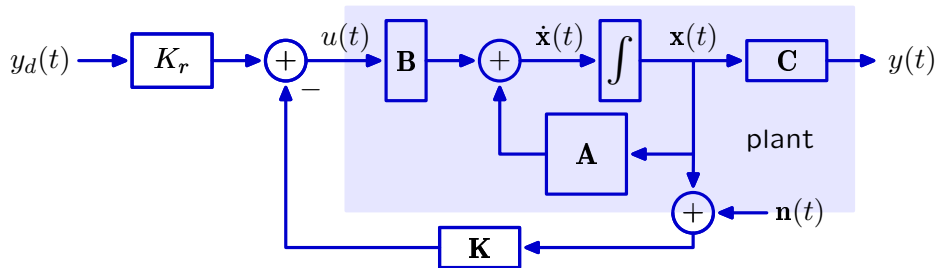
## Effects of Sensor Noise

Feedback control can be significantly degraded by noise that is introduced by the sensors that provide information about the plant to the controller.



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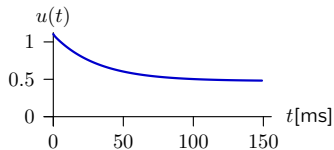
In the last lecture, we introduced a model for sensor noise.



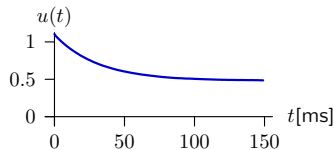
## Effect of $K$ on Noise Performance when $Q=\text{diag}(1,1)$

Low (left), medium (center), and high (right) values of  $\mathbf{n}(t)$ .

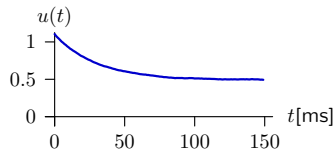
state-space



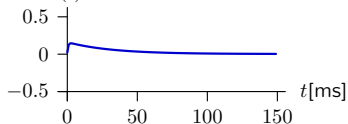
state-space



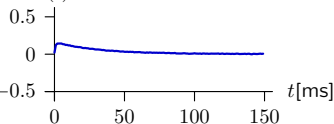
state-space



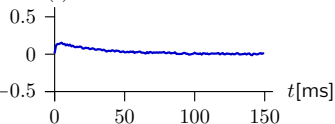
$i(t)$



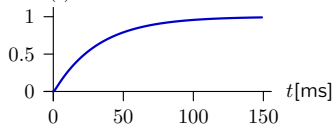
$i(t)$



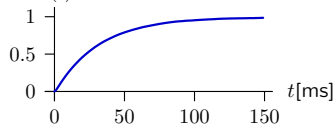
$i(t)$



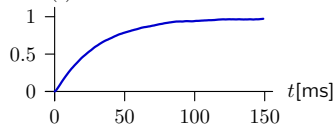
$\omega(t)$



$\omega(t)$

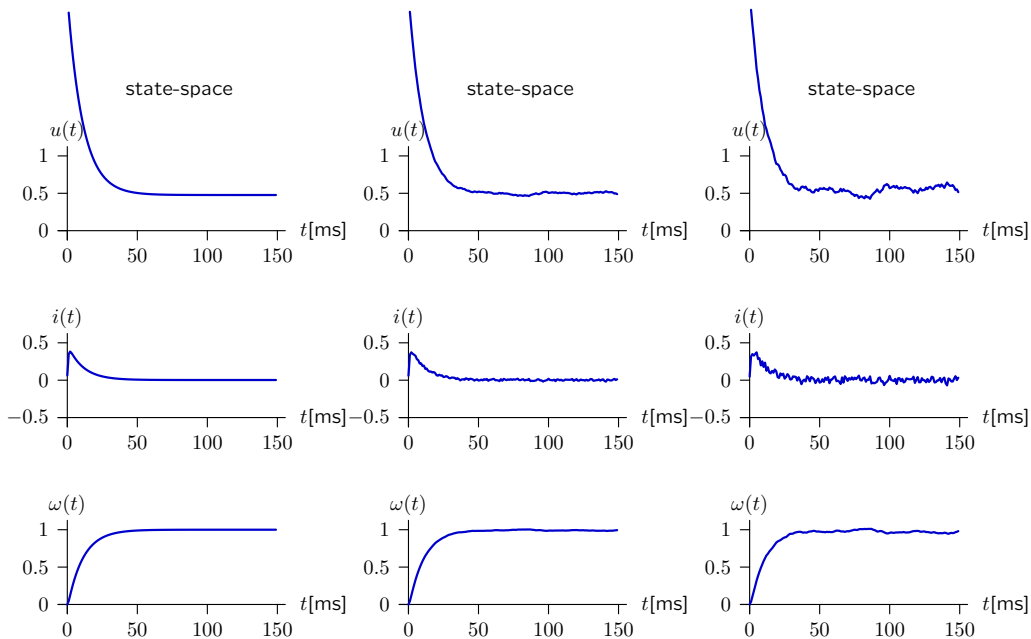


$\omega(t)$



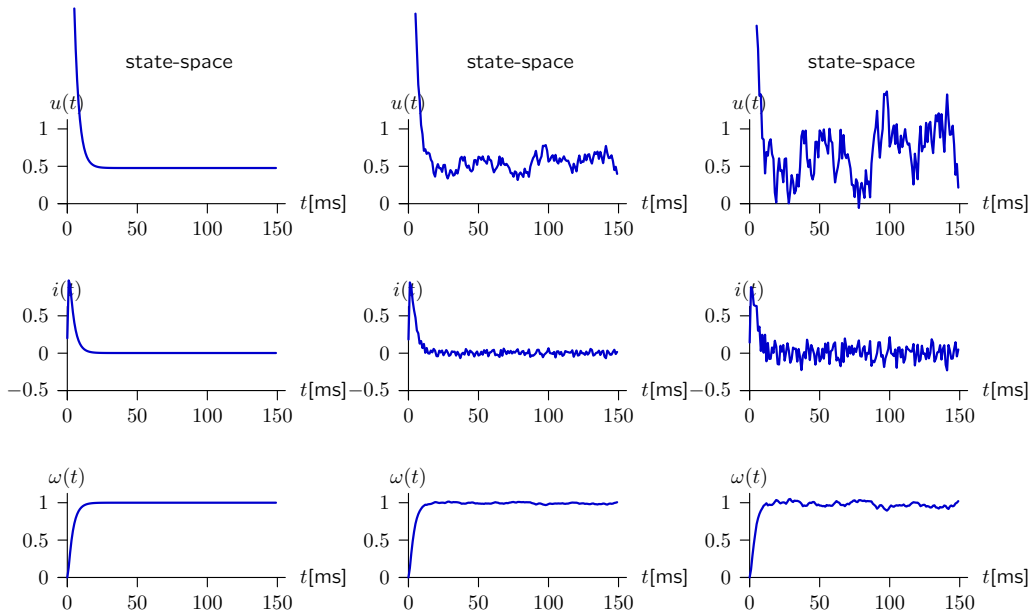
## Effect of $K$ on Noise Performance when $Q=\text{diag}(1,10)$

Low (left), medium (center), and high (right) values of  $\mathbf{n}(t)$ .



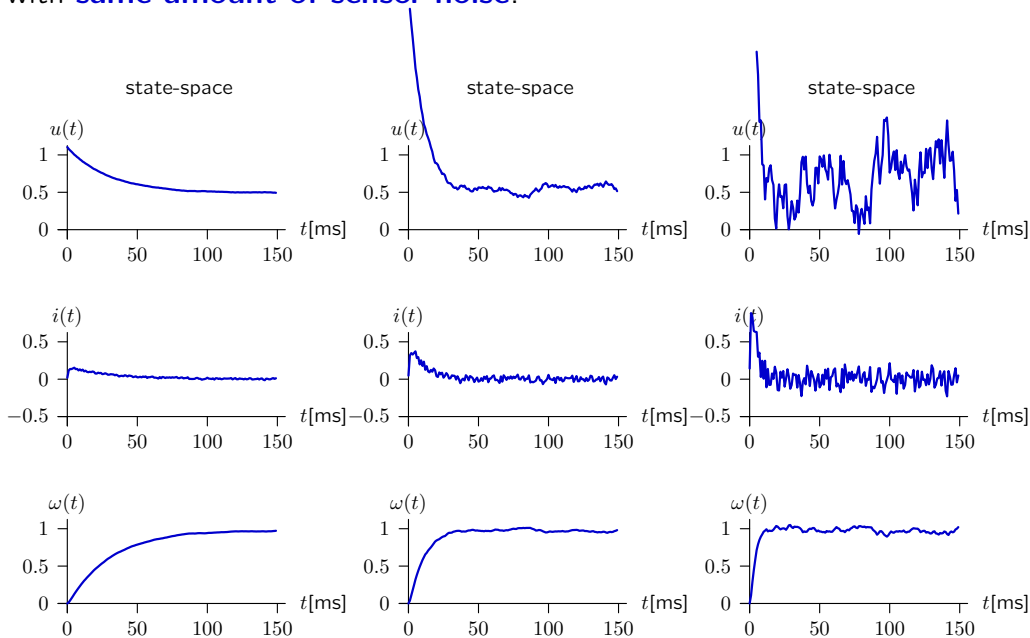
## Effect of $K$ on Noise Performance when $Q=\text{diag}(1,100)$

Low (left), medium (center), and high (right) values of  $\mathbf{n}(t)$ .



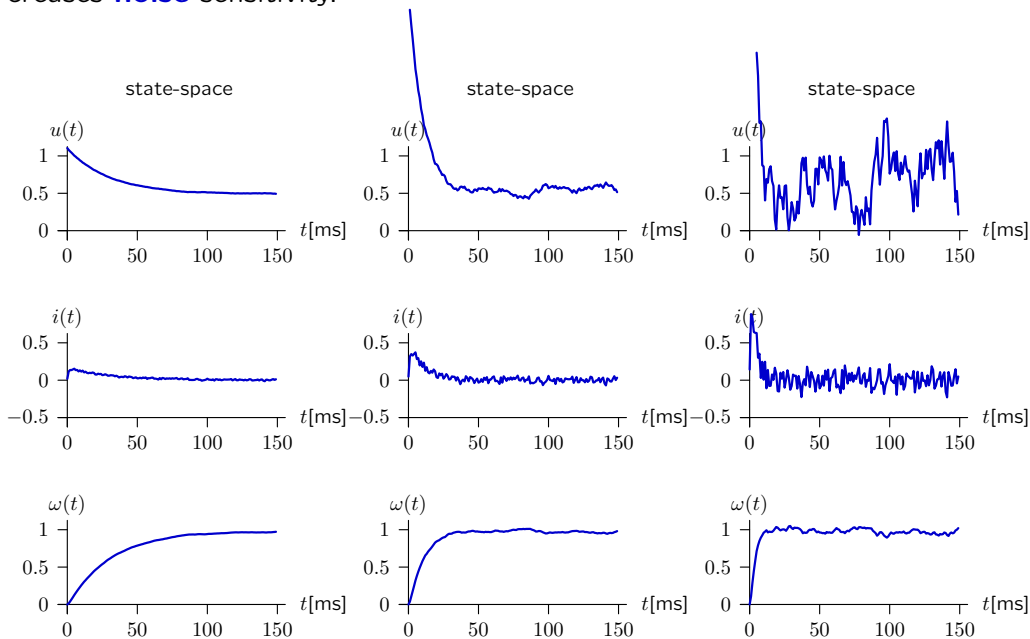
## Effects of Q on Noise Performance

Results for  $Q=\text{diag}(1,1)$  (left),  $Q=\text{diag}(1,10)$ , and  $Q=\text{diag}(1,100)$  (right) with **same amount of sensor noise**.



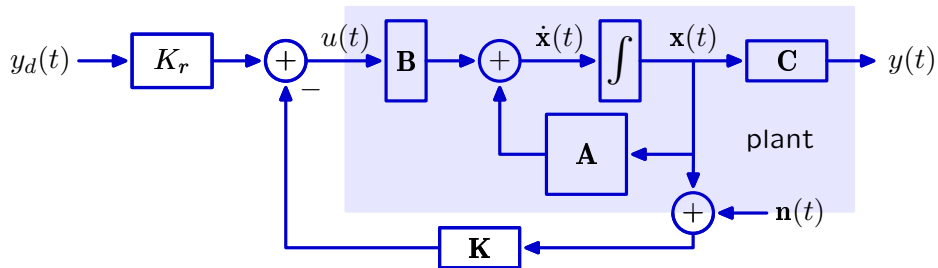
## Effects of Q on Noise Performance

Increasing the velocity penalty increases **speed** of response but also increases **noise** sensitivity.



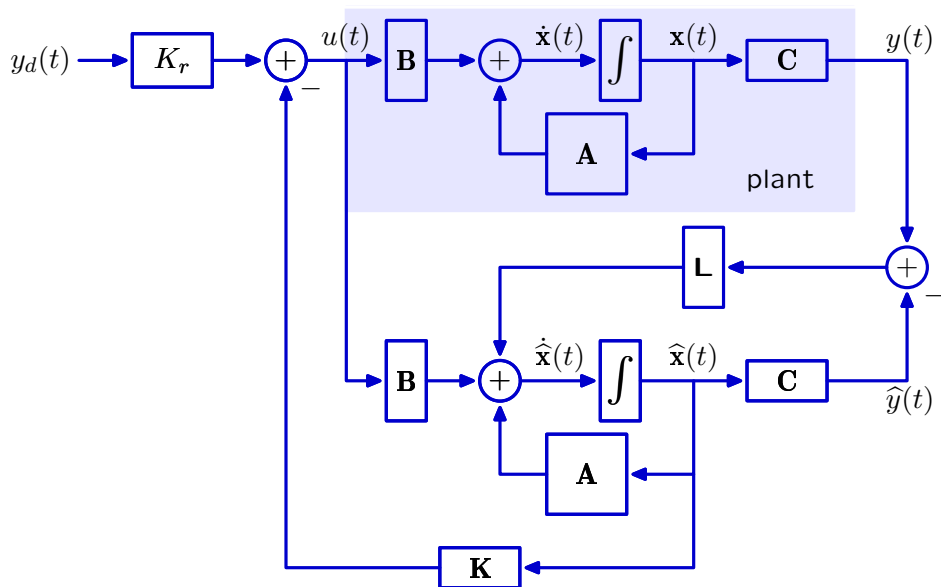
## Check Yourself

Why does increasing the penalty on speed errors increase noise sensitivity?



## Design Tradeoffs with an Observer

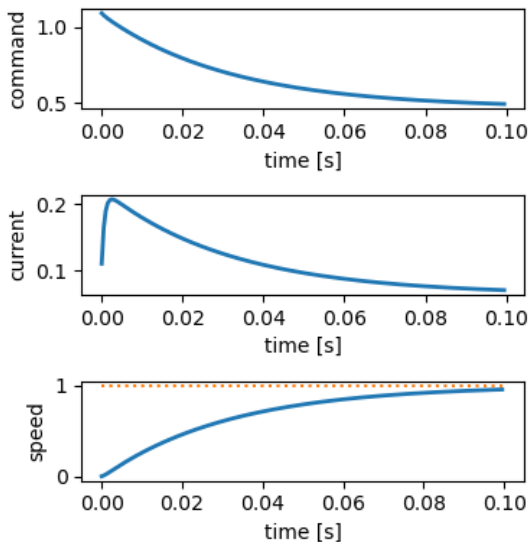
Are there similar trends with an observer? Start by analyzing without noise.



## Choosing the Matrix L

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Try LQR with  $Q=\text{diag}(1,1)$  and  $R=1$  for both  $\mathbf{K}$  and  $\mathbf{L}$ .



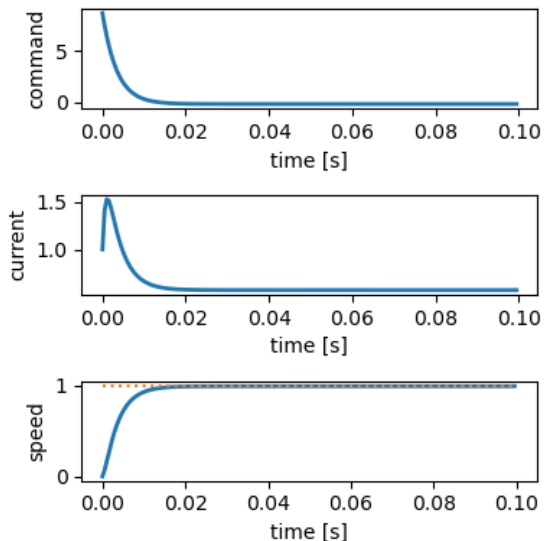
Similar to result with state-space model.



## Choosing the Matrix L

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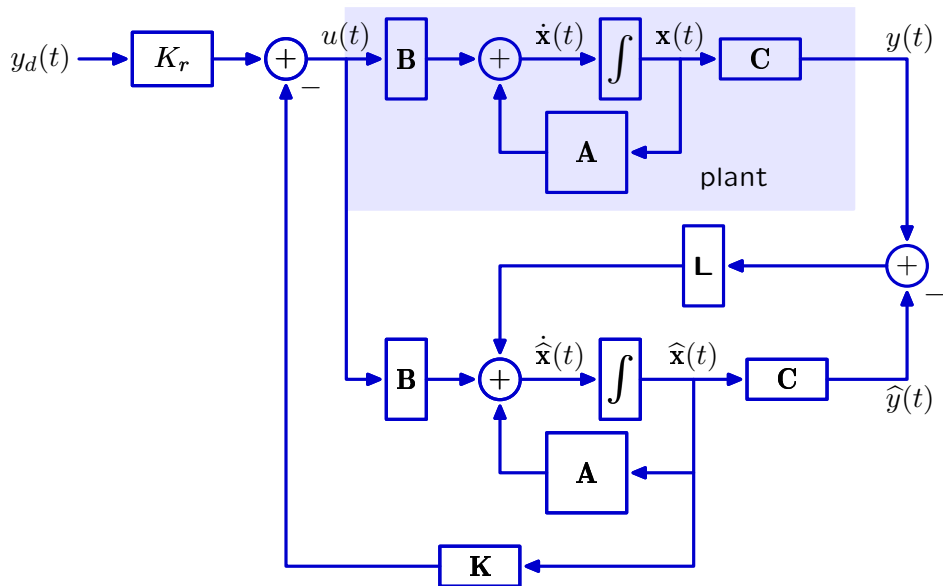
Try  $Q = \text{diag}(1, 100)$  for both  $\mathbf{K}$  and  $\mathbf{L}$ .



Again, similar to state-space result: higher gain  $\rightarrow$  faster response.

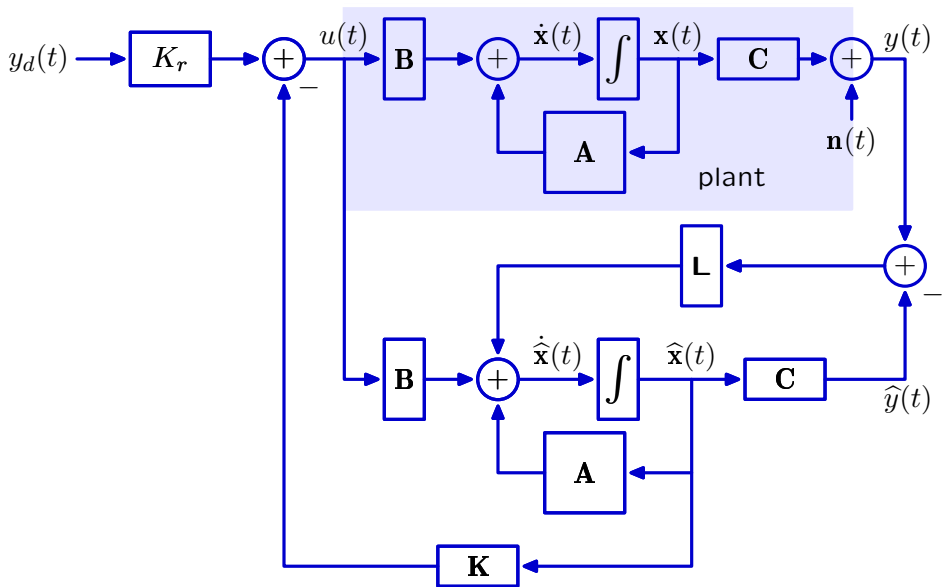
## Effects of Sensor Noise

Model effects of noise on the observer system.



## Effects of Sensor Noise

Sensor noise at the output is an important source of noise.



## Choosing $\mathbf{K}$ and $\mathbf{L}$

Find the eigenvalues associated with  $\mathbf{K}$  and  $\mathbf{L}$  for different  $\mathbf{Q}$  and  $\mathbf{R}$ .

| $\mathbf{Q}$ | $\mathbf{R}$ | $\mathbf{K}$     | $\text{eig}(\mathbf{A}-\mathbf{BK})$ | $\mathbf{L}$      | $\text{eig}(\mathbf{A}^T-\mathbf{C}^T\mathbf{L}^T)$ |
|--------------|--------------|------------------|--------------------------------------|-------------------|---|
| [1,1]        | 1            | [0.1597,0.6305]  | -1401,-31.6                          | [-0.0024;0.0377]  | -1387,-13.8   |
| [1,10]       | 1            | [0.4458,2.7199]  | -1398,-91                            | [-0.0238;0.3662]  | -1387,-14   |
| [1,100]      | 1            | [1.3104,9.5311]  | -1370,-292                           | [-0.2146;3.3063]  | -1387,-17   |
| [1 1000]     | 1            | [3.5963,31.1406] | -1060,-1060                          | [-1.3466;20.9981] | -1387,-35   |

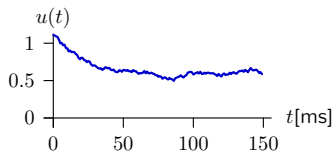
Which of these values of  $\mathbf{Q}$  will result in best performance?

## Choosing of $\mathbf{K}$ and $\mathbf{L}$

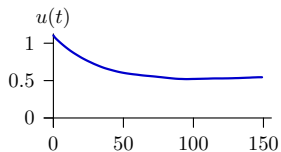
Choose  $\mathbf{K}$  based on  $\mathbf{Q}=\text{diag}([1,1])$  and  $\mathbf{R}=1$ .

Choose  $\mathbf{L}$  based on  $\mathbf{Q}=\text{diag}([1,1000])$  and  $\mathbf{R}=1$ .

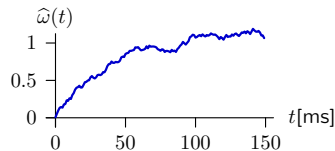
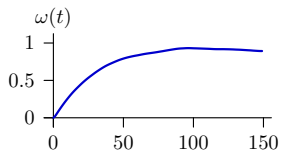
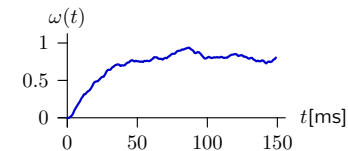
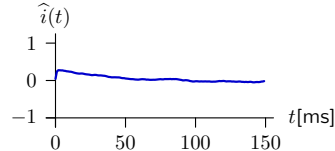
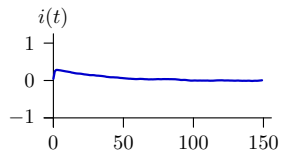
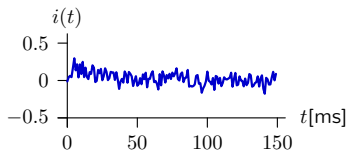
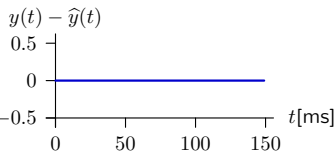
state-space



observer/plant



observer/simulation

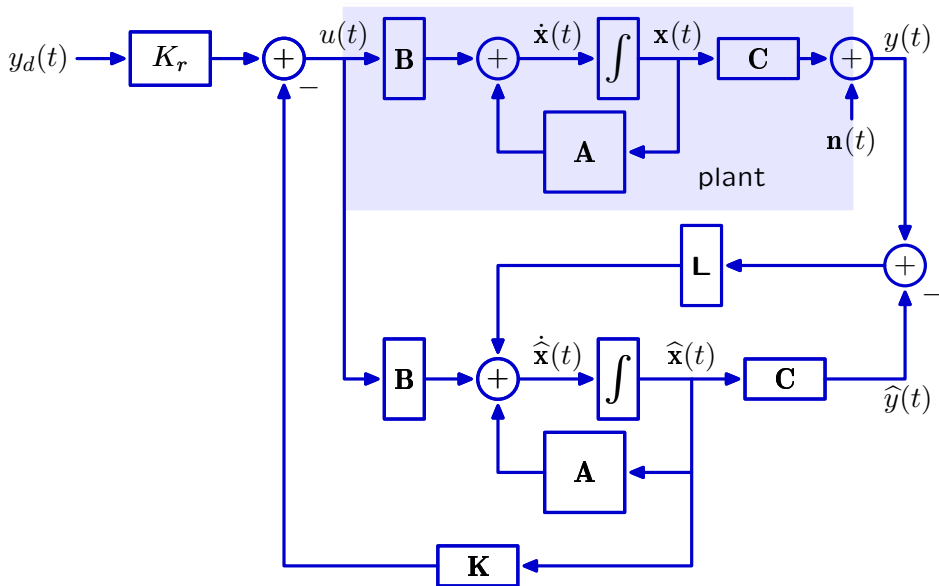


Is noise performance for the observer-based controller better or worse than that for the state-space controller?

## Effects of Sensor Noise

Why is speed of state-space similar to that of observer?

Why is there less noise with observer (states are not even measured)?



## Effects of $\mathbf{K}$ and $\mathbf{L}$

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As with the state-space controller, higher gains ( $\mathbf{K}$ ) can increase speed.

Extra care is needed when designing an observer. Make sure that the observer stabilizes to the plant **before** the observer is used to provide feedback to the plant.